

Delivery deadline: 10 working days before the start of the campaign, including the desired design scheduling.





Update: April 2024





We offer you the entire range of premium advertising media design and production: The adaptation of your existing advertising media for our digital and analog media, professional realization and design of your own ideas, and our full range of services, from the idea to the final design.

## **ADAPTATION**

You have suitable advertising material? We adapt your material to the Ströer media type booked.

Price per design

€ 500 Adaptation for several media

formats on request: each € 150

# **CREATION**

You have an idea and the material to go along with it (photo, video, artwork, etc.)? We'll create and produce your digital or analog ad for you.

Price per design

€ 800

Adaptation for several media formats on request: each € 240

## **CONCEPTION**

When creating your ad, we also supply a bright idea for your message – stylish, attention-grabbing and tailored to any type of media.

Price per design

### **Price upon request**

Adaptation for several media formats on request.

We would be very happy to make you an individual offer for our special **photo**, video and 3D services.





**DELIVERY & CONSULTATION** CREATIVE PROJECT MANAGEMENT

You have questions about delivery or would like to commission us with a creation? You can reach us by phone at +49 89.414177-271. We would be happy to help you!



Timo Buchberger Creative Project Manager



Sophie Lehner Creative Project Managerin



Florian Sold Creative Project Manager

### Delivery

Finished advertising materials can be send to produktion@stroeer.de

Delivery deadline: **10 working days before the start of the campaign** including the desired design scheduling.

#### Creation

Send us your creation request to produktion.kreation@stroeer.de

The briefing and the required data such as logo etc. must be delivered at least **15 working days before the start of the campaign** including the desired design scheduling.

